

Thomas Holden Ottolin

tottolin.webflow.io/

EDUCATION

Georgia Institute of Technology
Atlanta, GA
Aug '21 – Exp: May '23

University of Illinois at Urbana-Champaign
Champaign, IL
Aug '14 – May '18

EXPERIENCE

Georgia Tech Course Projects
Atlanta, GA
Aug '21 – Present

Deepr®
Atlanta, GA
Apr '21 – Aug '21

Epic Systems
Madison, WI
Jul '18 – Apr '21

University of Illinois Gies College of Business
Champaign, IL
Oct '16 – May '18

MS, Human-Computer Interaction

Organizations: HC-Hive Podcast

BS, Business Process Management and Information Systems/Information Technology

Minor in Psychology – Human Factors

Organizations: Phi Chi Theta Business Fraternity, Alpha Sigma Phi

Project Manager, UX Researcher, Sound Designer

Leading 2 teams of 4 people in 3 semester-long projects to learn the foundations of UX research, design, and interactive design

Crafting a game focused on emotional management in the workplace based on 60+ Qualtrics survey responses

Redesigning the grocery shopping experience for the visually impaired after observing and interviewing 7 blind participants

Constructing a generative audio soundscape for an interactive LED installation for a more calming baggage claim experience

Product Architect

Conducted 3 competitive analyses to redesign app store posting, company website, and sign-up flow

Created 2 surveys and a literature review centered on digital communities to establish Deepr user desires

Built project timelines for community development and management strategy, then trained team on PM tool ClickUp

Project Manager, Install Success Councilman

Impacted 130 hospitals and over 350 clinics by leading three lean enterprise implementations

Led two enterprise change management programs for 75 different application teams, tailoring to project- and specialty-specific needs

Mediated 12 governance focus groups to inform executives on system design decisions via system demos

Interpreted 3 product strategies with software developers, based on user needs and government policy

BUS 199 “Business Dynamics” Section Lead

Piloted a class of 20 students that now is required for all 550 sophomores in the College of Business

Crafted a curriculum that challenges 20 students to operate six realistic, competing businesses

Operated the technical backbone of software for students to accurately interpret front-end of system

CONTACT

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TOOLS

MS Office & Visio
Qualtrics
Typeform
Miro
RStudio
ADKAR Model
Figma
Balsamiq
PuTTY
ServiceNow
Descript
Ableton Live 11
Max 8/MSP

SKILLS

Public Speaking
Spanish
Persona Creation
Storyboarding
Qualitative Coding
Interviewing
Journey Maps
Universal Design
Playlist Curation
Sound Design
Experience Design

INTERESTS

Sofar Sounds
Music Videos
Artists & Repertoire
Beach Volleyball
DEI & J
Competitive Cooking
International Business